

World Esports
IESF

 DOTA 2

DOTA 2

Organizer's Guideline



◆ INTRODUCTION

- ◆ Valve requires all tournament organizers to fill out a simple questionnaire regarding tournament information.
- ◆ As National Qualifiers are not hosted by IESF directly, NFs are required to directly obtain a tournament license from Valve.

▶▶▶ The Tournament Agreement is free and grants you the license to use and display identified games in your tournament. Link to the complete version of the Agreement:

▶ [*https://store.steampowered.com/tourney/limited_license*](https://store.steampowered.com/tourney/limited_license)

▶▶▶ If you agree to the terms of the Tournament Agreement, please submit the tournament license application via the following link:

▶ [*https://store.steampowered.com/tourney*](https://store.steampowered.com/tourney)

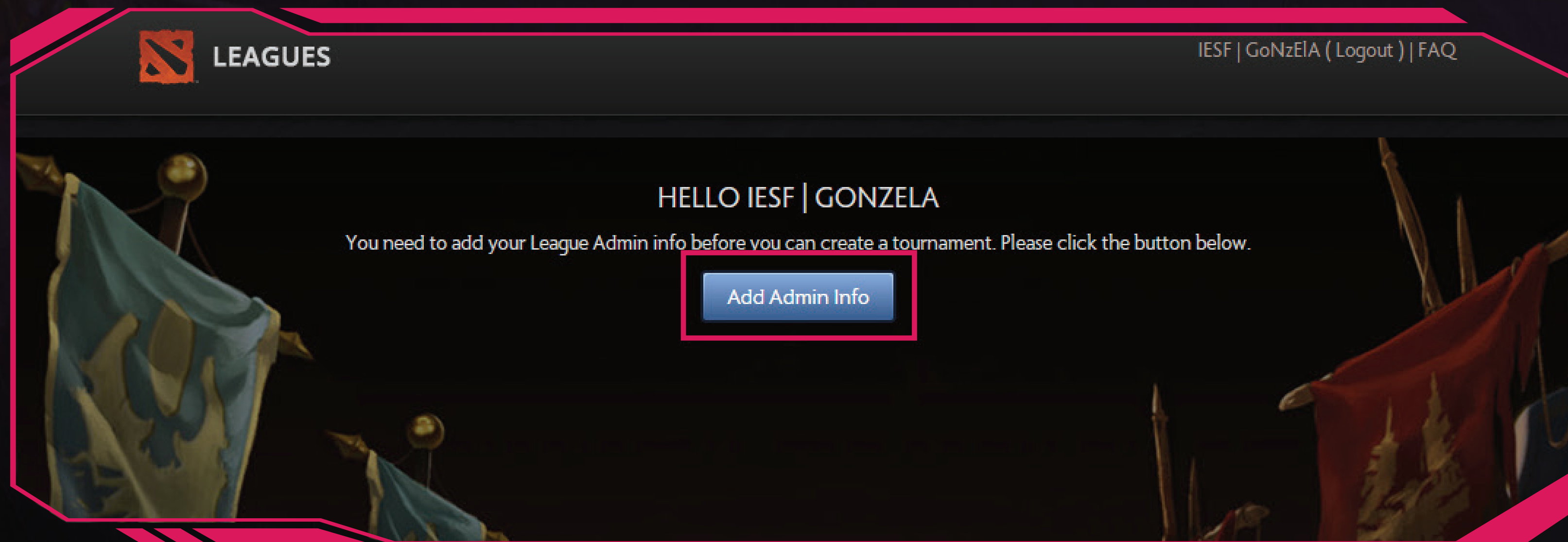
►► REGULATIONS

- ◆ The Tournament must occur within 180 days of completing the online form and must not be longer than 180 days.
- ◆ All athletes must use their own legally acquired copies of the games via Steam.
- ◆ No more than 1,000 participants and streaming may only be available on free online platforms (no TV broadcast).

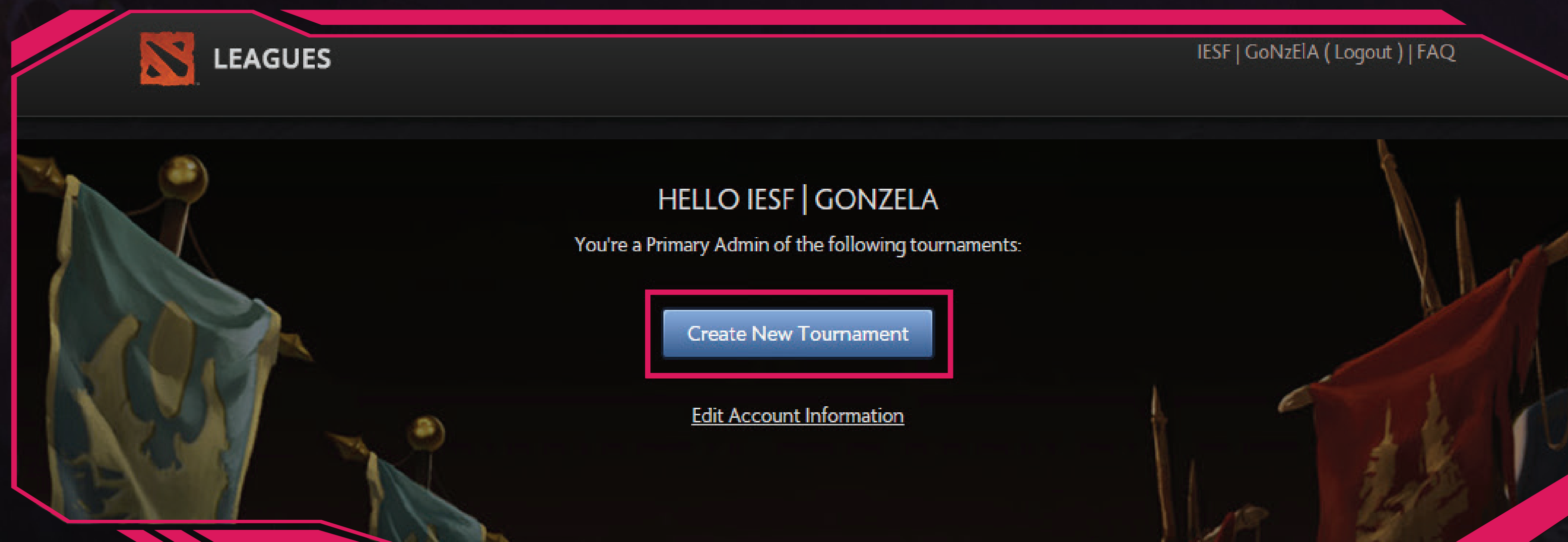


TUTORIAL STEP-BY-STEP TO GET LEAGUE ID

- Step 1 Visit <https://www.dota2.com/league/> and log in with your Steam account.
- Step 2 Press the 'Add Admin Info' button to submit the head admin information.



Step 3 After completing the admin information, revisit <https://www.dota2.com/league/> and press the 'Create New Tournament' button.



Step 4 On the Tournament Submission page submit the required information listed below.

1 **League Name:** Name of the National Qualifier.

2 **Tier:** Select the tier of the competition. The best choice would be 'Amateur', suitable for qualifiers with low or no prizes. However, 'Professional' is also acceptable if you have a prize pool.

3 **Associated Region:** Select the region from the list where the tournament will be held. This information is useful after approval to locate the tournament on the 'Watch' page in-game.

4 **Official Tournament Website URL:** Please enter the NF official website here, if available.

5 **Public Tournament Description:** Enter a brief tournament description. This will be visible on the tournament profile in-game.

6 **Notes:** Provide an explanation of the process and PR if available.

7 **Start Date:** Enter the start date of the National Qualifier. (We suggest submitting the tournament one day before the scheduled start).

8 **End Date:** Enter the end date of the National Qualifier.

LEAGUES

CREATE LEAGUE

Status

1 League Name

2 Tier

- Amateur
- Professional
- DPC League Qualifier
- DPC League
- DPC League Finals
- DPC Major

Amateur Leagues generally have low or no prize pools.

3 Associated Region

4 Official Tournament Website URL

5 Public Tournament Description

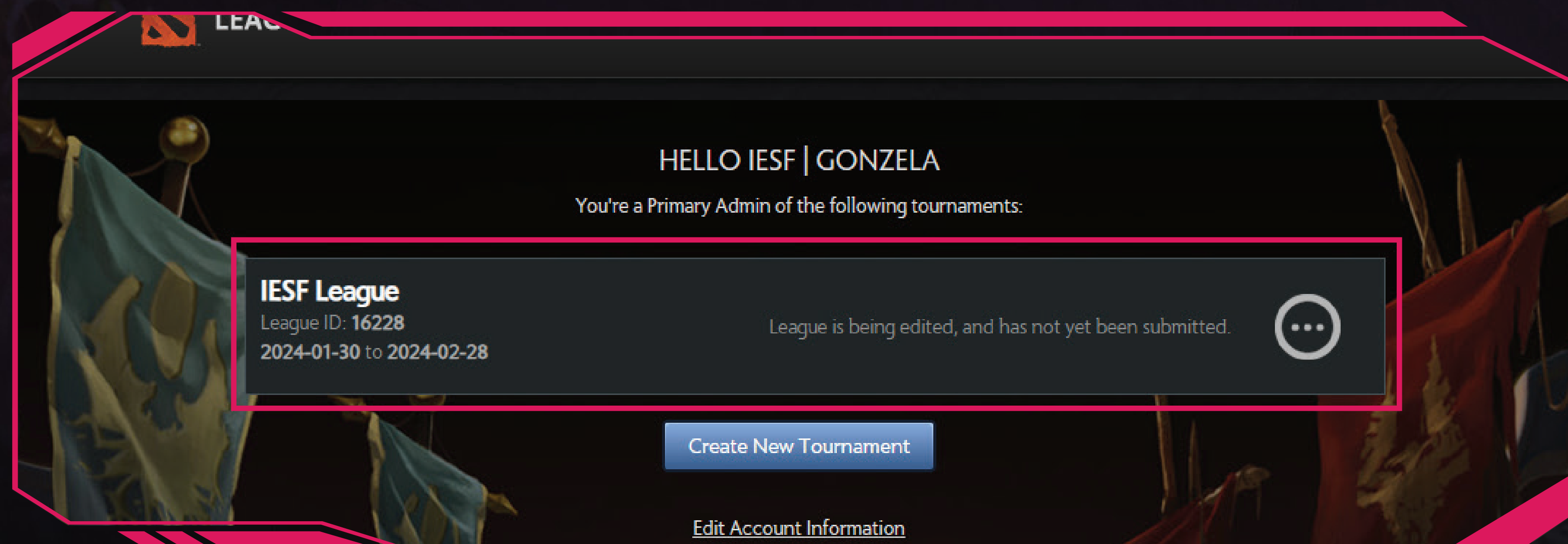
6 Notes

7 Start Date

8 End Date

9

Step 5 After completing the fourth step, go back and click the tournament (league) button to open the additional information fields.



Step 6 Please fill in all of the required fields explained below.

1 **Overview:** The required information has already been filled in during the 4th step.

2 **Prize Pool:** Enter the prize pool divided per placement if there is any.

3 **Admins:** Appoint additional admins who will have access to the league ticket and will be hosting the lobbies.

4 **Streams:** Enter the channels through which the games will be broadcasted.

5 **Graphics:** Submit the designated graphics for the National Qualifier in the specific picture size explained on the page.

6 **Messages:** This page is dedicated to direct communication with Valve's Dota 2 admins regarding your tournament.

7 **Summary:** Tournament/League submission page.

LEAGUES

IESF League

1 OVERVIEW | **2** PRIZE POOL | **3** ADMINS | **4** STREAMS | **5** GRAPHICS | **6** MESSAGES | **7** SUMMARY

Status **Unsubmitted**
League is being edited, and has not yet been submitted.

League Name

Tier

- Amateur
- Professional
- DPC League Qualifier
- DPC League
- DPC League Finals
- DPC Major

Professional Leagues feature pro players and teams. Often, these games are streamed or otherwise broadcast to a wider audience. Professional Leagues generally feature larger prize pools and do not have open registration.

Associated Region

Official Tournament Website URL

Public Tournament Description

Notes

Start Date

End Date

◆▶▶ **When will I know if my league has been accepted or not?**

“Leagues will receive an automatic rejection or acceptance e-mail the week prior to their event starting. Please do not contact Steam Support regarding the status of your league ticket.”