



ROAD TO RIYADH
NATIONAL QUALIFIERS
OVERLAYS
GUIDE

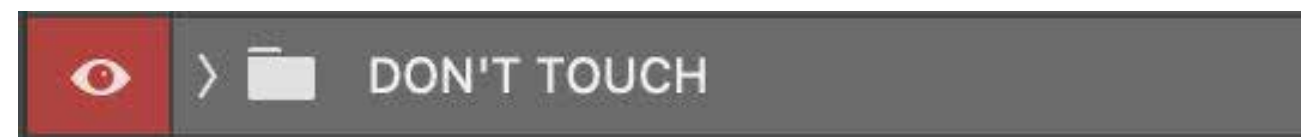
POWERED BY IESF

GUIDELINES

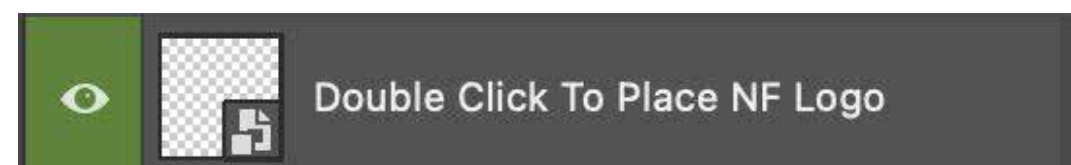
Used dimensions for overlays:
1920x1080 (Full HD)

You can find PSD files and PNGs in the drive folder.

Everything that is marked RED in the photoshop layers, please DO NOT edit or change.



Everything that is marked GREEN in the photoshop layers, is allowed to be adjusted or edited.



It is allowed to resize the objects (headlines, subtitles, names, dates, text boxes, grids, pictures) except the logos.

DO NOT change the position of the IESF and WEC24 logos, background and all the locked layers.

overlapping for:
CS2,
Dota2,
MLBB,
PUBG Mobile

THUMBNAILS

DAY PLACEHOLDER

Change the day number here
[ON EACH THUMBNAIL]

NATIONAL FEDERATION'S LOGO PLACEHOLDER

Put your National Federation's logo here.
Horizontal align center to the canvas.

BRAND LOGO

This is a position for IESF logo

EVENT LOGO

This is a position for event logo

GAME CHARACTER

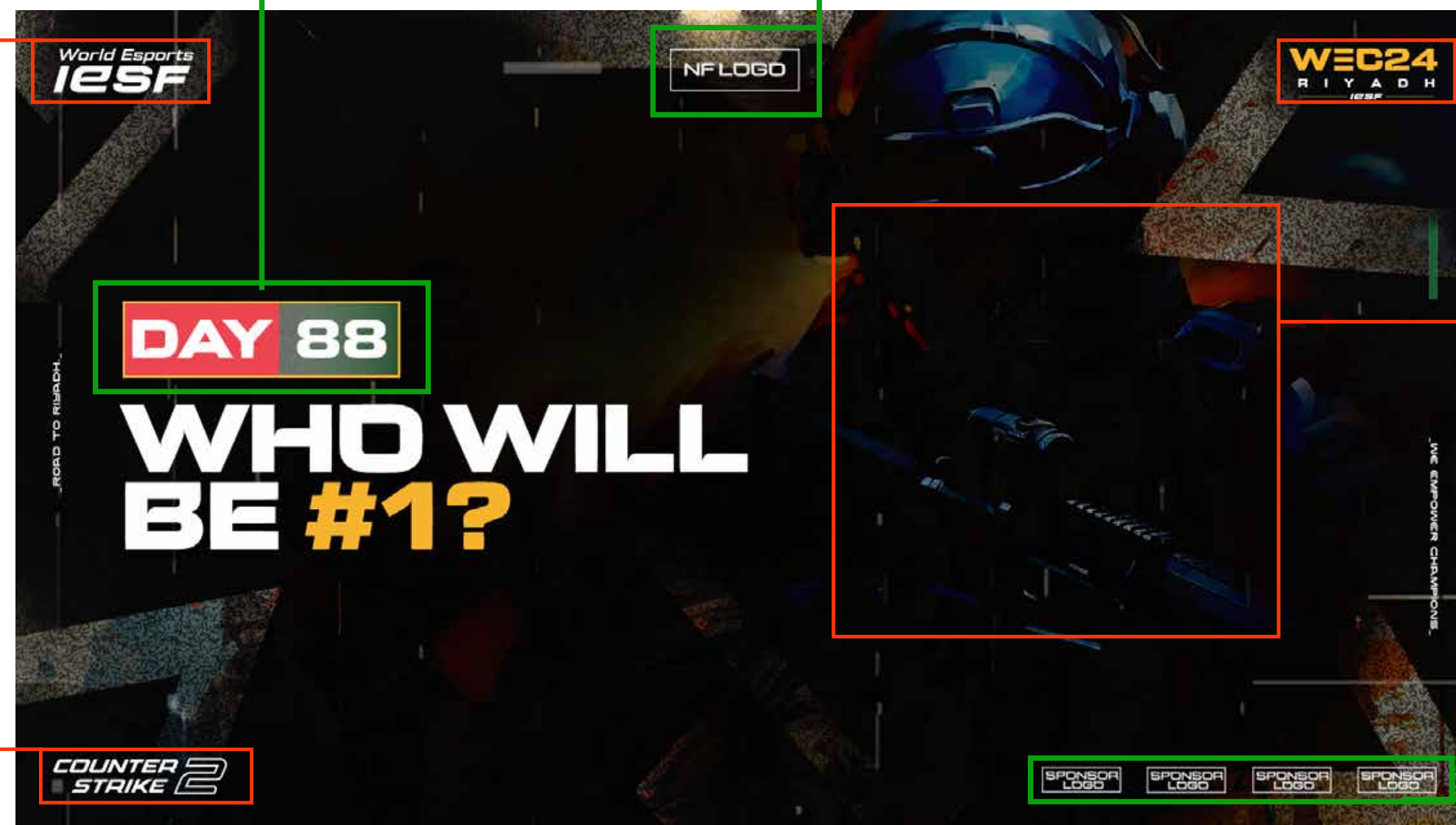
There are characters in the background
from the game that this thumbnail is for

GAME LOGO

This is a position for game logo

SPONSOR'S LOGO PLACEHOLDER

Put your sponsor's logo here.
Add as many logos as you have sponsors,
or remove any extras.
Horizontal align center to the canvas.



RED COLORED - DO NOT CHANGE

GREEN COLORED - ALLOWED TO EDIT OR ADJUST

THUMBNAIL PNG'S SIZE MUST BE < 2MB

CASTERS

overlapping for:
CS2,
Dota2,
MLBB,
PUBG Mobile

IF THERE IS ONE CASTER:

NATIONAL FEDERATION'S LOGO PLACEHOLDER
Put your National Federation's logo here. Horizontal align center to the canvas.

BRAND LOGO
This is a position for IESF logo

GAME CHARACTERS
There are characters from the game that this overlay is for

EVENT LOGO
This is a position for event logo

CASTER'S NICKNAME
Put caster's nickname here

SPONSOR'S LOGO PLACEHOLDER
Put your sponsor's logo here. Add as many logos as you have sponsors, or remove any extras. Horizontal align center to the canvas.

GAME LOGO
This is a position for game logo

IF THERE ARE TWO CASTERS:

Everything is the same as in the "one caster" example
There are two placeholders for both caster's cameras, and two placeholders for both caster's nicknames,



RED COLORED - DO NOT CHANGE
GREEN COLORED - ALLOWED TO EDIT OR ADJUST

GROUPS AND GROUP STANDINGS

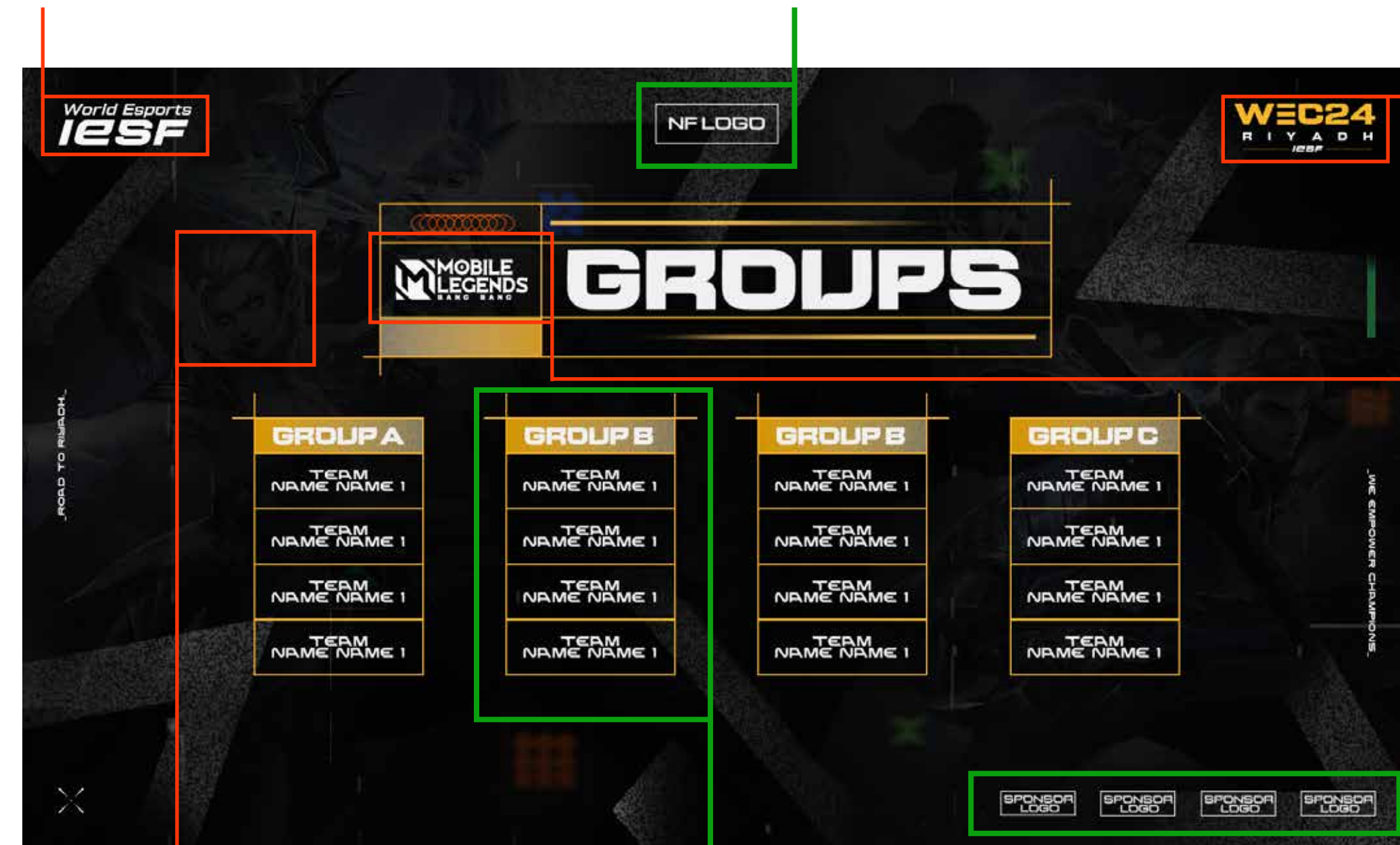
GROUPS:

BRAND LOGO

This is a position for IESF logo

NATIONAL FEDERATION'S LOGO PLACEHOLDER

Put your National Federation's logo here. Horizontal align center to the canvas.



GAME CHARACTER

There are characters in the background from the game that this overlay is for

GROUP PLACEHOLDER

Add as many group tables as you have or remove any extras. Fullfill the table with team/nick names with DENA font (use it only in small letters)

EVENT LOGO

This is a position for event logo

GAME LOGO

This is a position for game logo

SPONSOR'S LOGO PLACEHOLDER

Put your sponsor's logo here. Add as many logos as you have sponsors, or remove any extras. Horizontal align center to the canvas.

GROUP STANDINGS:



GROUP PLACEHOLDER

Change the group name

TEAM/NICK NAME PLACEHOLDER

Put team/nick name here

TEAM POSITIONING PLACEHOLDER

Add as many rows as you have positions or remove any extras. Fullfill the table with team/nick names with DENA font (use it only in small letters) and points in every column for each team (change the numbers of the points in every column)

GROUP PLACEHOLDER

Add as many group tables as you have or remove any extras. Fullfill the table with team/nick names with DENA font (use it only in small letters)

Everything that is red colored in the "GROUPS" example is the same on the "GROUP STANDINGS" example.

overlapping for:
CS2,
Dota2,
MLBB

SCHEDULE

DATE PLACEHOLDER

Change the date here
(day.month)

NATIONAL FEDERATION'S LOGO PLACEHOLDER

Put your National Federation's logo here.
Horizontal align center to the canvas.

BRAND LOGO

This is a position for IESF logo

EVENT LOGO

This is a position for event logo

TEAMS PLACEHOLDER

Write first team's name
vs second team's name

TIME PLACEHOLDER

Place time for each match

GAME LOGO

This is a position for game logo

GAME CHARACTER

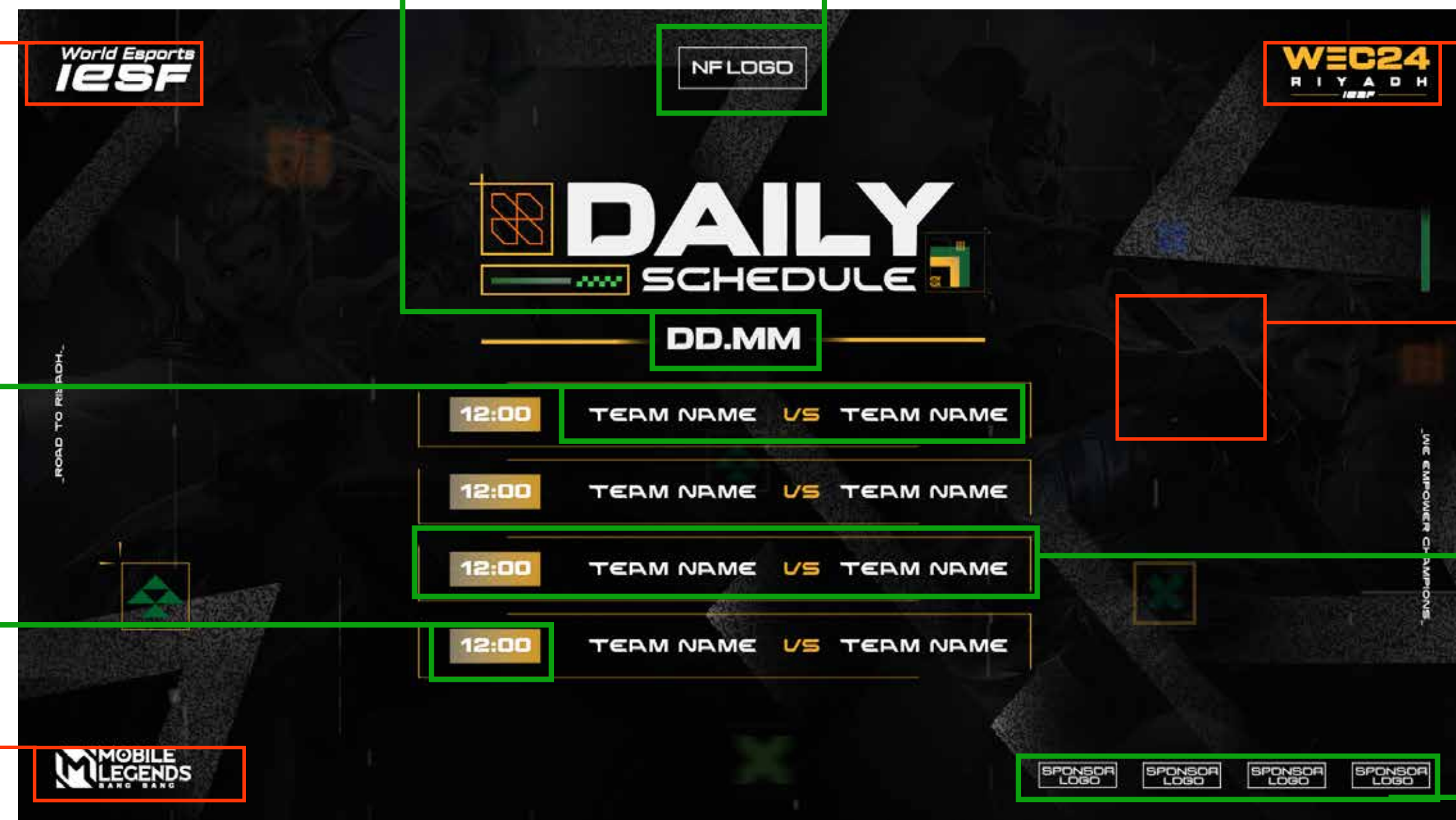
There are characters in the background
from the game that this thumbnail is for

MATCH PLACEHOLDER

Add as many boxes like this (with teams or nicknames
and time) as you have matches for that day
or remove any extras

SPONSOR'S LOGO PLACEHOLDER

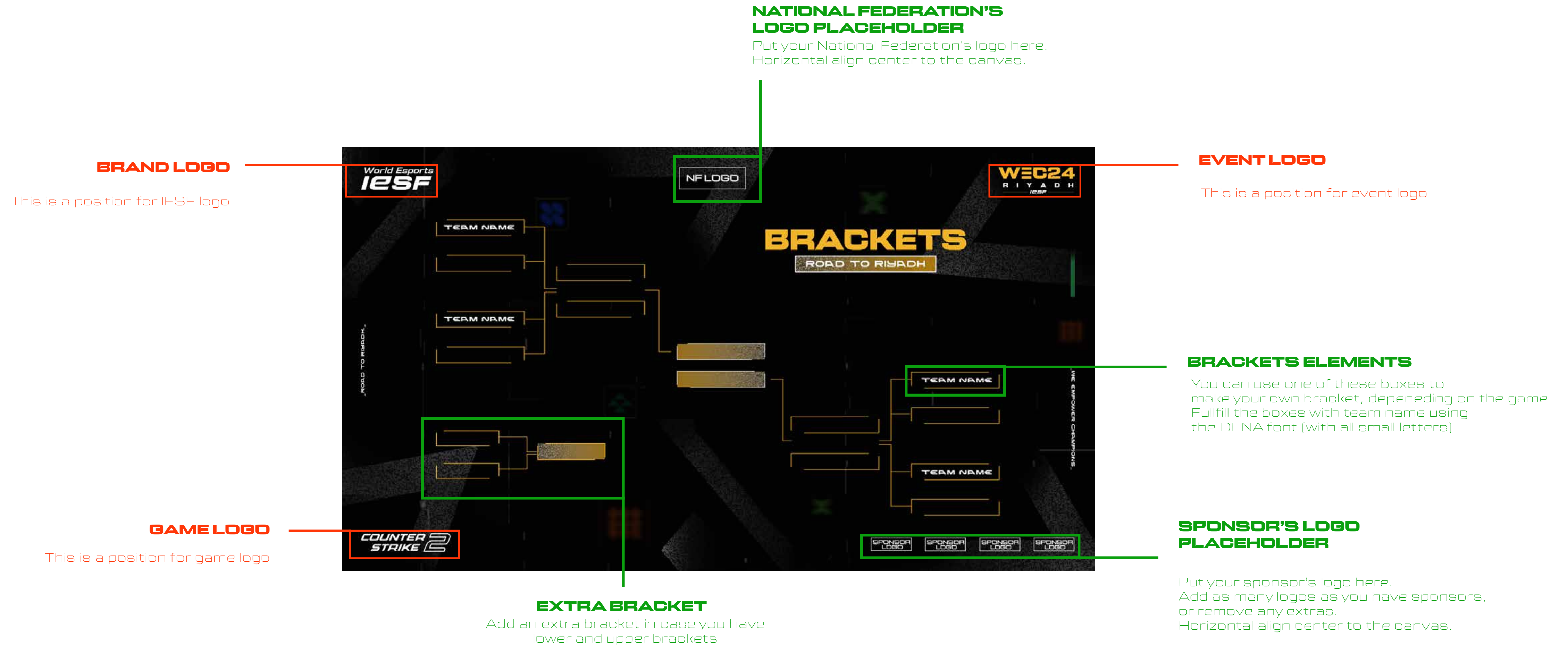
Put your sponsor's logo here.
Add as many logos as you have sponsors,
or remove any extras.
Horizontal align center to the canvas.



RED COLORED - DO NOT CHANGE

GREEN COLORED - ALLOWED TO EDIT OR ADJUST

BRACKETS



RED COLORED - DO NOT CHANGE

GREEN COLORED - ALLOWED TO EDIT OR ADJUST

MATCH UPS

IF THERE ARE NO PHOTOS OF THE PLAYERS:

NATIONAL FEDERATION'S LOGO PLACEHOLDER
Put your National Federation's logo here.
Horizontal align center to the canvas.

BRAND LOGO
This is a position for IESF logo

EVENT LOGO
This is a position for event logo

GAME LOGO

TEAM NAME PLACEHOLDER
Put first team's name here

SPONSOR'S LOGO PLACEHOLDER
Put your sponsor's logo here.
Add as many logos as you have sponsors, or remove any extras.
Horizontal align center to the canvas.

PLAYER'S NICKNAME PLACEHOLDER
Put player's nicknames here

IF THERE ARE PHOTOS OF THE PLAYERS:

Everything is the same as in the "NO PHOTOS" example, except you need to add photos of one player from each team, and write their team names under the photos

1ST TEAM'S NAME PLACEHOLDER
Put first team name here

2ND TEAM'S NAME PLACEHOLDER
Put second team name here

GAME CHARACTERS
There are characters in the background from the game that this overlay is for

RED COLORED - DO NOT CHANGE
GREEN COLORED - ALLOWED TO EDIT OR ADJUST

TEAM INFORMATION

IF THERE ARE NO PHOTOS OF THE PLAYERS:

NATIONAL FEDERATION'S LOGO PLACEHOLDER
Put your National Federation's logo here.
Horizontal align center to the canvas.

BRAND LOGO
This is a position for IESF logo

EVENT LOGO
This is a position for event logo

TEAM NAME PLACEHOLDER
Put team's name here

PLAYER'S NICKNAME PLACEHOLDER
Put player's nickname here
You can add or remove any "nickname" boxes depending on the teams and game titles

GAME LOGO
This is a position for game logo

SPONSOR'S LOGO PLACEHOLDER
Put your sponsor's logo here.
Add as many logos as you have sponsors, or remove any extras.
Horizontal align center to the canvas.

IF THERE ARE PHOTOS OF THE PLAYERS:

Everything is the same as in the "NO PHOTOS" example, except you need to add photos of each player from the team, and write their nicknames under the photos

PLAYER'S NICKNAME PLACEHOLDER
Put player's nickname here
(FOR AECH PLAYER)

GAME CHARACTERS
There are characters in the background from the game that this overlay is for

RED COLORED - DO NOT CHANGE
GREEN COLORED - ALLOWED TO EDIT OR ADJUST

overlapping for:
CS2,
Dota2,
MLBB

PAUSE SCREEN



RED COLORED - DO NOT CHANGE
GREEN COLORED - ALLOWED TO EDIT OR ADJUST

overlapping for:
CS2,
Dota2,
MLBB,
PUBG Mobile

MATCH WINNER

IF THERE ARE NO PHOTOS OF THE PLAYERS:

NATIONAL FEDERATION'S LOGO PLACEHOLDER
Put your National Federation's logo here.
Horizontal align center to the canvas.

BRAND LOGO
This is a position for IESF logo

EVENT LOGO
This is a position for event logo

TEAM NAME PLACEHOLDER
Put team's name here

PLAYER'S NICKNAME PLACEHOLDER
Put player's nickname here
You can add or remove any "nickname" boxes depending on the teams and game titles

GAME LOGO
This is a position for game logo

SPONSOR'S LOGO PLACEHOLDER
Put your sponsor's logo here.
Add as many logos as you have sponsors, or remove any extras.
Horizontal align center to the canvas.

IF THERE ARE PHOTOS OF THE PLAYERS:

Everything is the same as in the "NO PHOTOS" example, except you need to add photos of each player from the team, and write their team name in the placeholder.

TEAM NAME PLACEHOLDER
Put team name here

GAME CHARACTERS
There are characters in the background from the game that this overlay is for

RED COLORED - DO NOT CHANGE
GREEN COLORED - ALLOWED TO EDIT OR ADJUST

overlapping for:
CS2,
Dota2,
MLBB,
PUBG Mobile

ENDING SCREEN

NATIONAL FEDERATION'S LOGO PLACEHOLDER

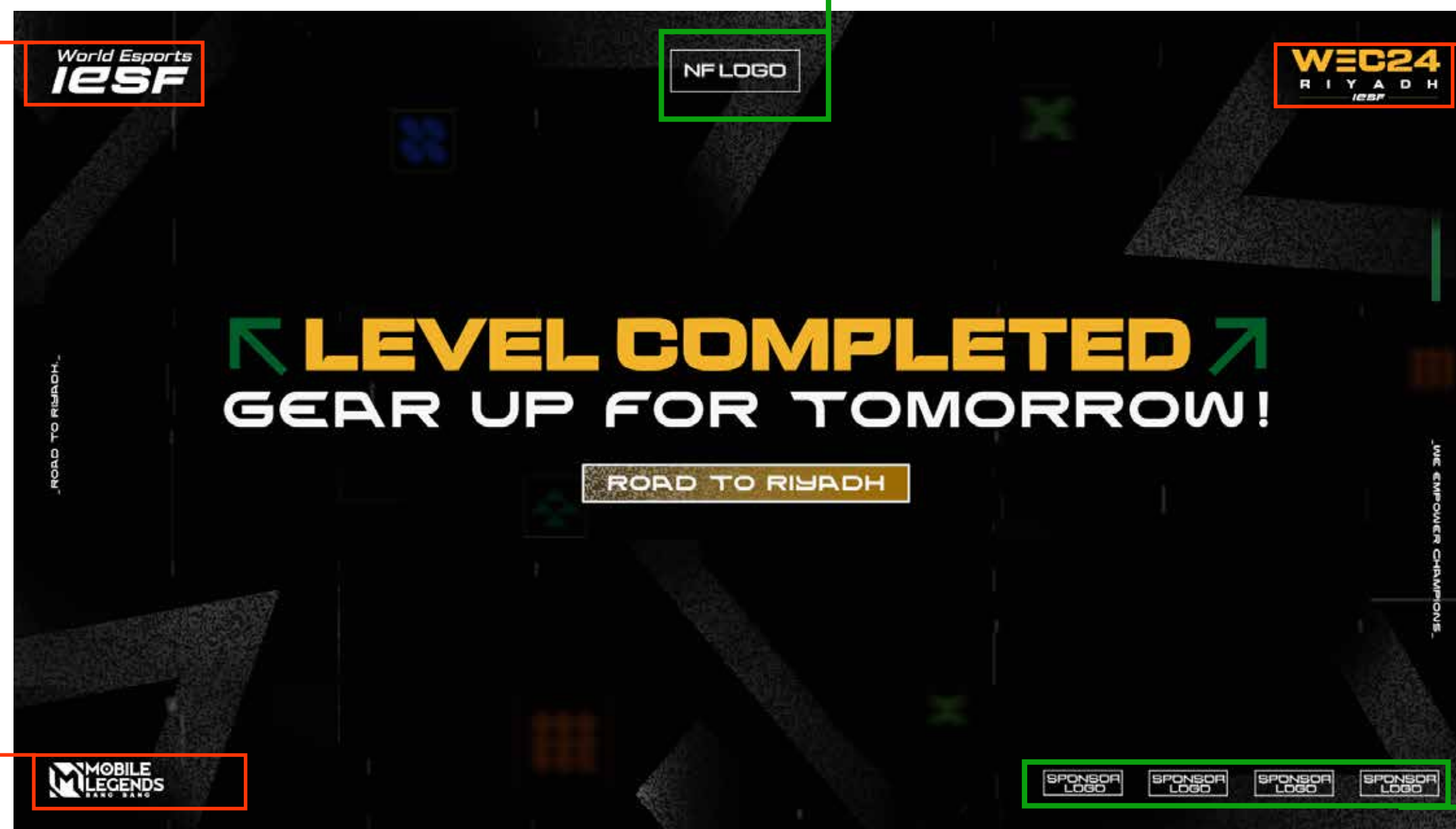
Put your National Federation's logo here.
Horizontal align center to the canvas.

BRAND LOGO

This is a position for IESF logo

EVENT LOGO

This is a position for event logo



GAME LOGO

This is a position for game logo

SPONSOR'S LOGO PLACEHOLDER

Put your sponsor's logo here.
Add as many logos as you have sponsors,
or remove any extras.
Horizontal align center to the canvas.

RED COLORED - DO NOT CHANGE

GREEN COLORED - ALLOWED TO EDIT OR ADJUST

OVERLAYS FOR

COUNTER **2**
STRIKE **2**

Ban & Pick VETO
Ingame
Replay

BAN AND PICK VETO

BRAND LOGO

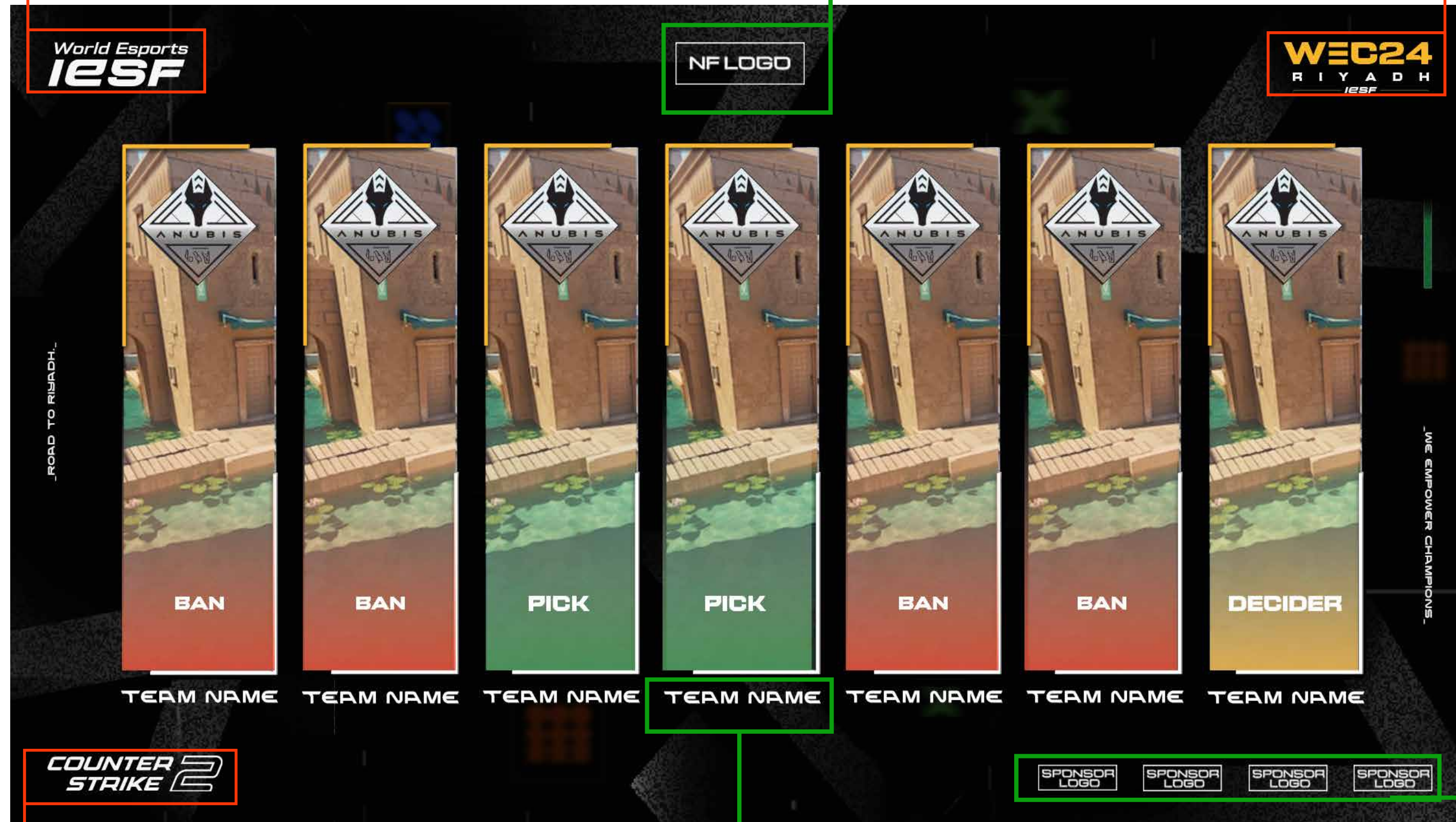
This is a position for IESF logo

NATIONAL FEDERATION'S LOGO PLACEHOLDER

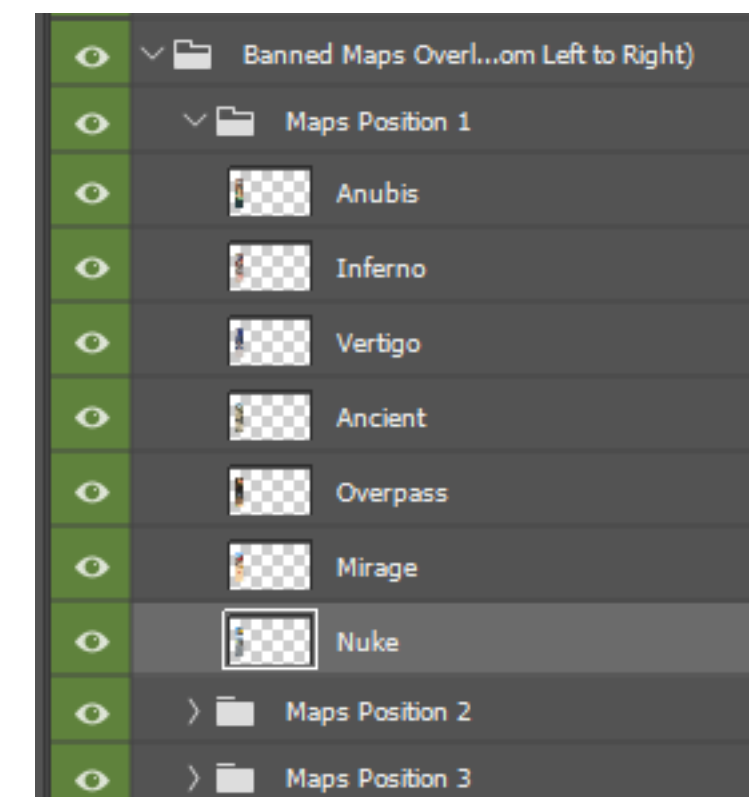
Put your National Federation's logo here.
Horizontal align center to the canvas.

EVENT LOGO

This is a position for event logo



You put the maps in the positions depending on the map veto



layers from the PSD file

In each Group folder in the PSD file there are images of each map, so you can easily arrange which map is banned, picked, or decider

GAME LOGO

This is a position for game logo

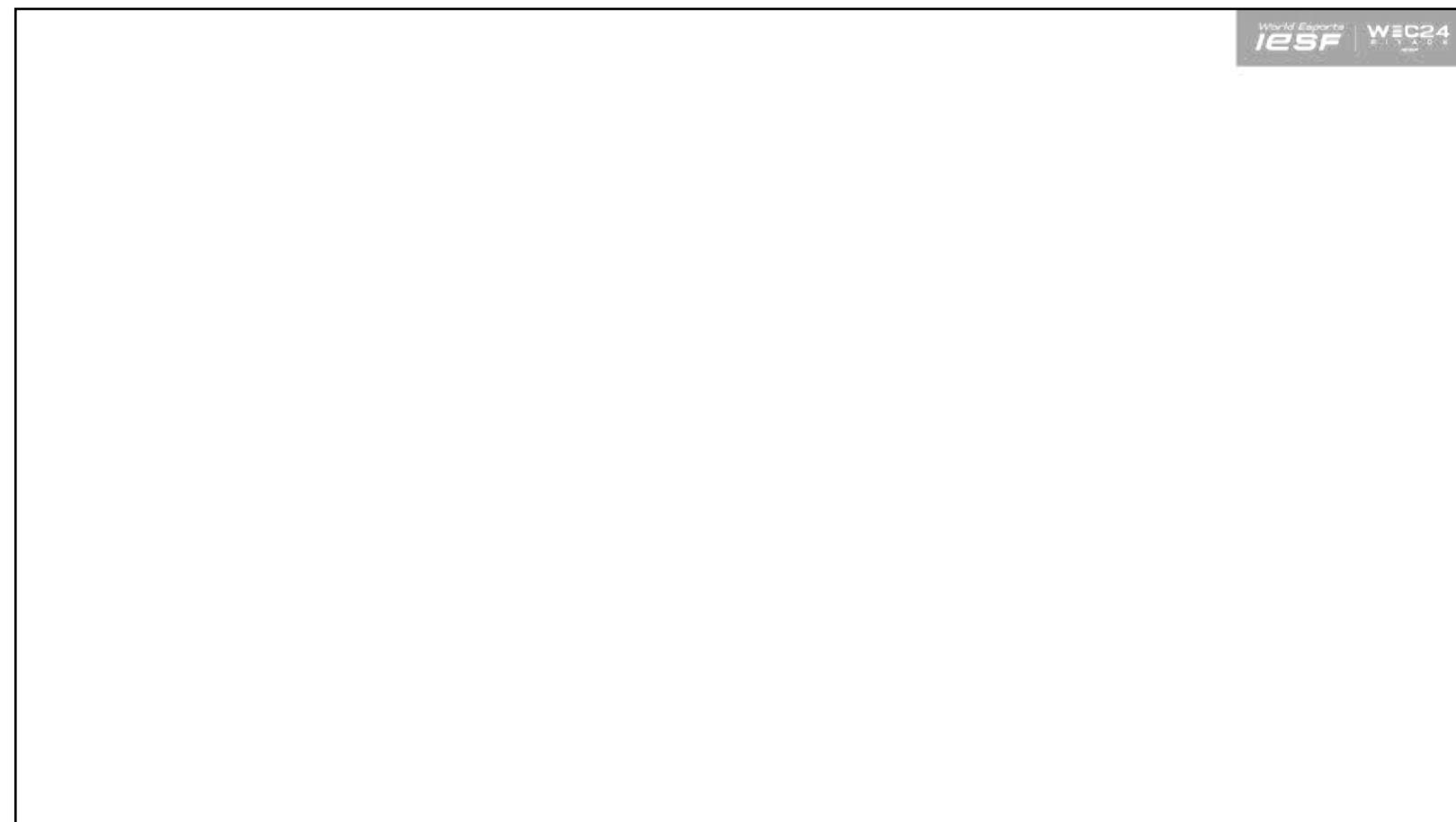
TEAM NAME PLACEHOLDER

Put each team name for each map

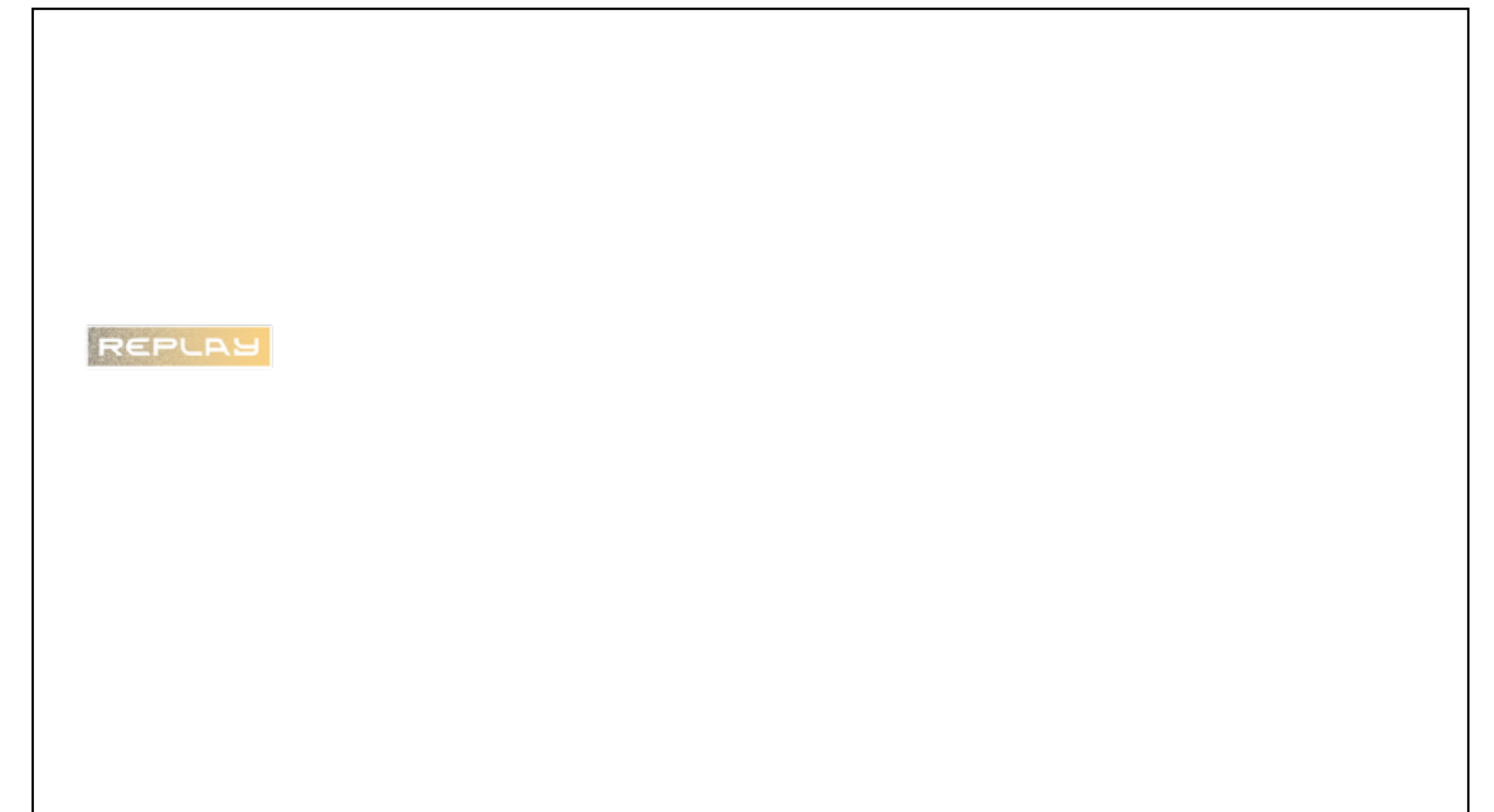
SPONSOR'S LOGO PLACEHOLDER

Put your sponsor's logo here.
Add as many logos as you have sponsors,
or remove any extras.
Horizontal align center to the canvas.

INGAME AND REPLAY



Make sure you use this overlay ingame all the time.
Don't change these default positions for logos.



If you have replay scenes,
make sure you use this overlay

OVERLAYS FOR



DOTA[®] 2

INGAME

TEAM NAME PLACEHOLDER

Put the team names here

NATIONAL FEDERATION'S LOGO PLACEHOLDER

Put your National Federation's logo here.
Horizontal align center to the canvas.

GROUP NAME PLACEHOLDER

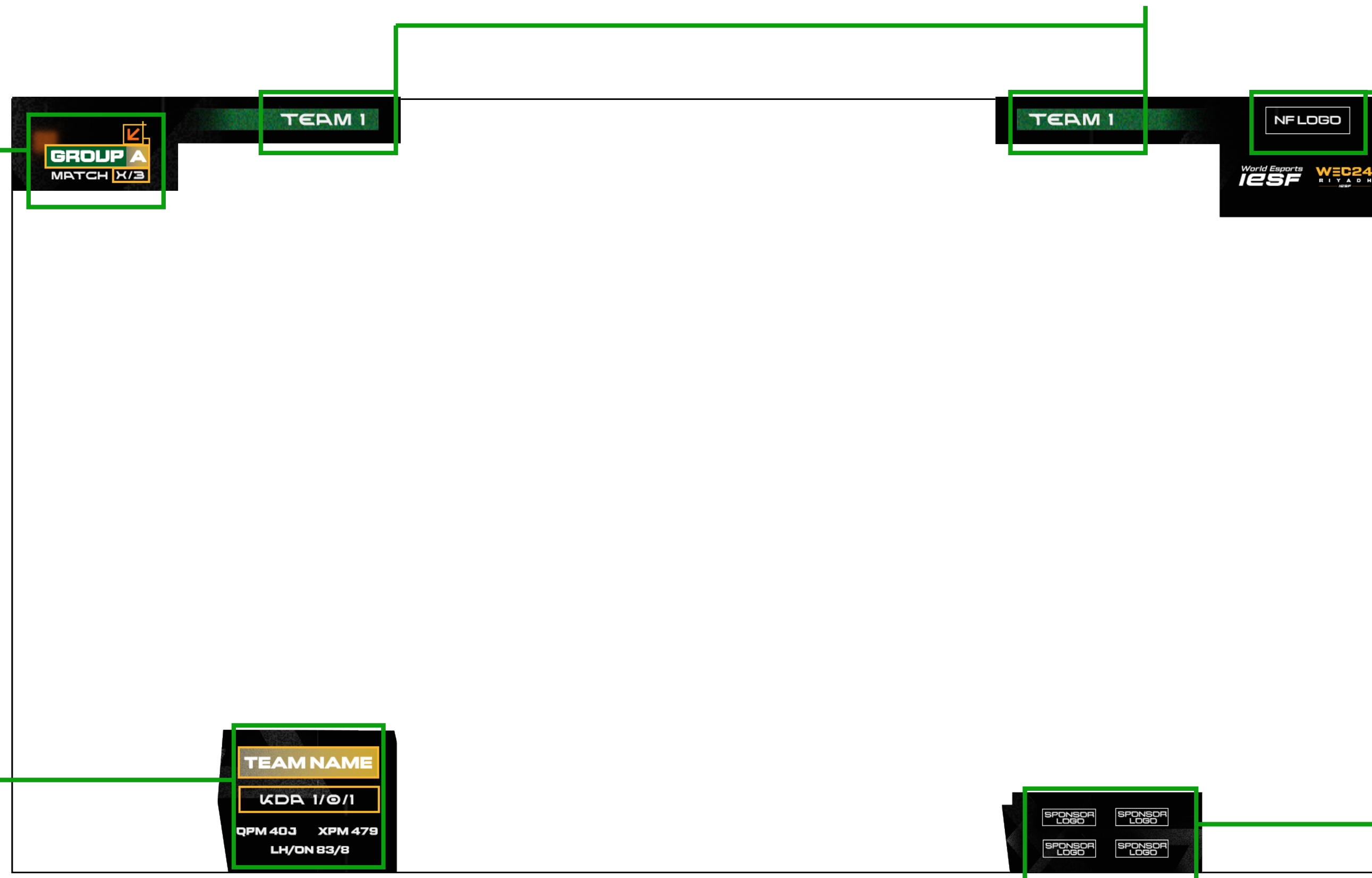
Change the group name here

TEAM INFORMATION PLACEHOLDER

Change the information for
the team here

SPONSOR'S LOGO PLACEHOLDER

Put your sponsor's logo here.
Add as many logos as you have sponsors,
or remove any extras.
Horizontal align center to the canvas.



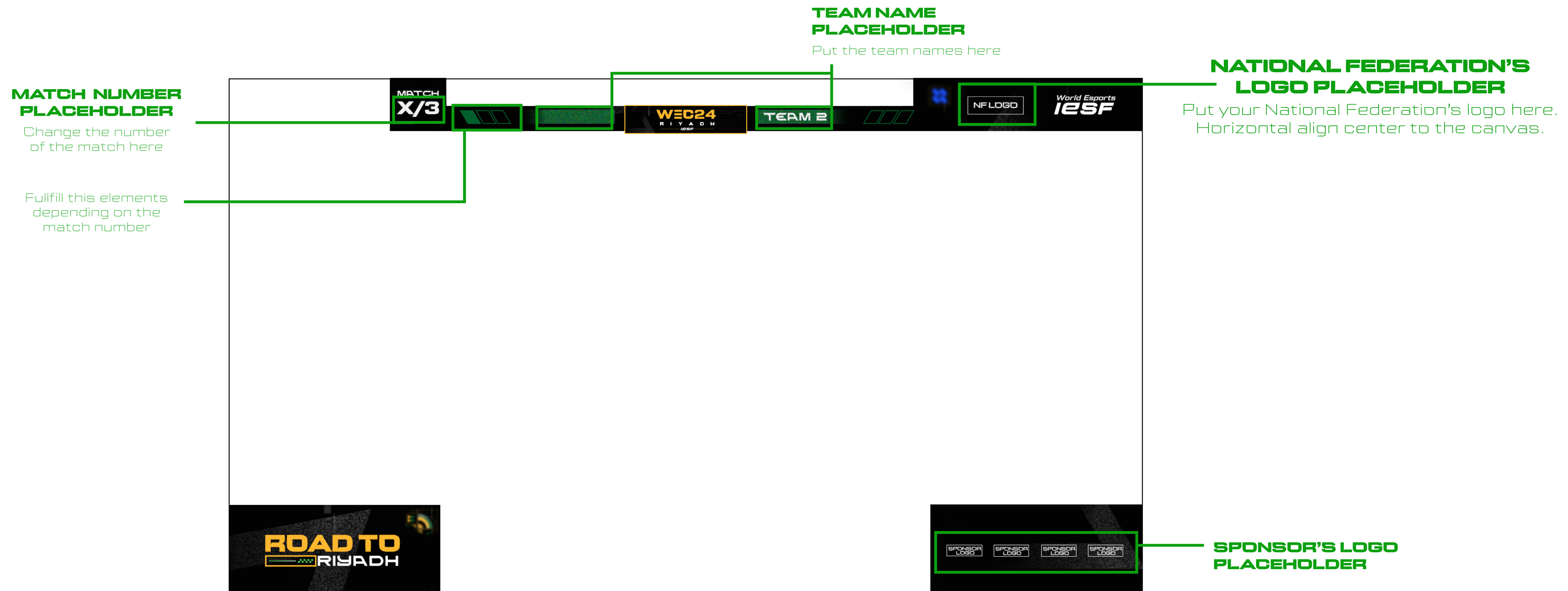
Make sure you use this overlay ingame all the time.
Don't change these default positions for logos.

OVERLAYS FOR



Ingame

INGAME



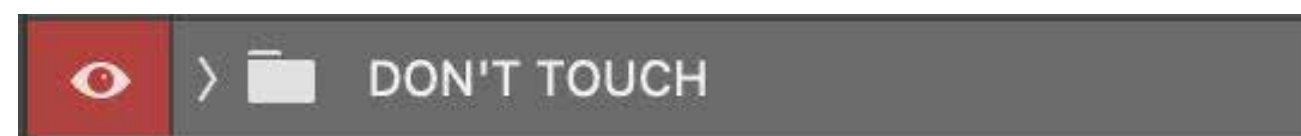
Make sure you use this overlay ingame all the time.
Don't change these default positions for logos.

PUBG MOBILE GUIDES

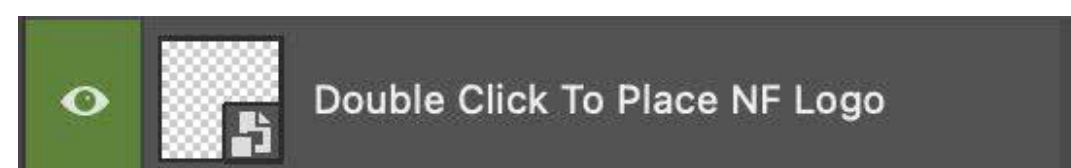
The guides for overlays are the same for all the PUBG MOBILE visuals

You can find PSD files and PNGs in the drive folder.

Everything that is marked RED in the photoshop layers, please DO NOT edit or change.



Everything that is marked GREEN in the photoshop layers, is allowed to be adjusted or edited.



DO NOT change the position of the IESF and WEC24 logos, background and all the locked layers.

DO NOT change the position of the KRAFTON logos (logo pack on the bottom left corner)

EXTRA NOTE:

In the drive folder
you can find ANIMATED BACKGROUNDS for each game,
and STRINGER TRANSITION examples you can use

WEC24
R I Y A D H
IESF

GLHF!

POWERED BY IESF