

Cleanfeeds Information

For the Regional Qualifiers, the clean feed will be divided into two options: direct access to the game and the game feed.

1. Direct Access

Direct access provides lobby/server access for CS2, CS2 Women, and Dota 2. The delay on CSTV will be 120 seconds (2 minutes), while the delay on DotaTV will be 300 seconds (5 minutes).

The NFs will need to prepare their own observer, replay coordinator (optional), in-game HUDs, etc. IESF will only provide access to the CSTV IP and League Ticket.

2. Game feed

The game feed for MLBB, MLBB Women, and PUBG MOBILE will be provided by the production side. This feed will be available through a private YouTube/Twitch link, accessible only to members.

The NFs will need to construct the entire broadcast package, including casters, directors, and visuals translated into the native language (optional). IESF will provide only the gameplay with the in-game HUD, without commentary. The HUD will be displayed in English.

***Providing full statistics after the broadcast has been completed is mandatory. Any NF that fails to do so will lose media rights for upcoming events organized by IESF.**